
Journal of Graph Algorithms and Applications

<http://www.cs.brown.edu/publications/jgaa/>

vol. 3, no. 4, pp. 63-79 (1999)

Bounds for Orthogonal 3-D Graph Drawing

T. Biedl

School of Computer Science, McGill University
Montreal, PQ H3A2A7, Canada

T. Shermer

School of Computing Science, Simon Fraser University
Burnaby, BC V5A1A6, Canada

S. Whitesides

School of Computer Science, McGill University
Montreal, PQ H3A2A7, Canada

S. Wismath

Department of Mathematics and Computer Science, University of Lethbridge
Lethbridge, AB T1K3M4, Canada

Abstract

This paper studies 3-D orthogonal grid drawings for graphs of arbitrary degree, in particular K_n , with vertices drawn as boxes. It establishes asymptotic lower bounds for the volume of the bounding box and the number of bends of such drawings and exhibits a construction that achieves these bounds. No edge route in this construction bends more than three times. For drawings constrained to have at most k bends on any edge route, simple constructions are given for $k = 1$ and $k = 2$. The unconstrained construction handles the $k \geq 3$ cases.

Communicated by G. Di Battista and P. Mutzel.
Submitted: February 1998. Revised: November 1998.

The authors gratefully thank N.S.E.R.C. for financial assistance. The conference version of this paper appeared in the proceedings of *Graph Drawing '97*. These joint results were also presented as part of the Ph.D. thesis of T. Biedl at Rutgers University. This work was done while the fourth author was on sabbatical leave at McGill University.

1 Introduction

This paper offers upper and lower bounds for the volume and the total number of bends in 3-D orthogonal grid drawings for graphs of arbitrary degree. In particular, we study how the volume depends on the maximum number of bends permitted per edge. All of our constructions have a total number of bends that is asymptotically optimal, and one construction also exhibits asymptotically optimal volume. To state the main results clearly, we first give some terminology and the drawing conventions and volume measure used.

A *grid point* is a point in R^3 whose coordinates are all integers. A *grid box* is the set of all points (x, y, z) in R^3 satisfying $x_0 \leq x \leq x_1$, $y_0 \leq y \leq y_1$ and $z_0 \leq z \leq z_1$ for some integers $x_0, x_1, y_0, y_1, z_0, z_1$. A grid box is said to have *dimensions* $a \times b \times c$ whenever $x_1 = x_0 + a - 1$, $y_1 = y_0 + b - 1$, and $z_1 = z_0 + c - 1$. The *volume* of such a box is defined to be the number of grid points it contains, namely abc . For example, a single grid point is a $1 \times 1 \times 1$ box of volume 1. The *volume* of a drawing is the volume of its *bounding box*, which is the smallest volume grid box containing the drawing. Often we refer to the bounding box as an $X \times Y \times Z$ -grid.

Throughout this paper, a *3-D orthogonal grid drawing* of a graph $G = (V, E)$ is a drawing that satisfies the following. Distinct vertices of V are represented by disjoint grid boxes. While in general these boxes may be degenerate, i.e., they may have dimension 1 with respect to one or more coordinate directions, such degeneracies can be avoided, as we describe later. An edge $e = (v_1, v_2)$ of E is drawn as a simple path that follows grid lines, possibly turning (“bending”) at grid points; the endpoints of the path for e are grid points that are extremal points for the boxes representing v_1 and v_2 . The intermediate points along the path for an edge do not belong to any vertex box, nor do they belong to any other edge path. See Fig. 1. In what follows, graph theoretic terms such as *vertex* are typically used to refer both to the graph theoretic object and to its representation in a drawing.

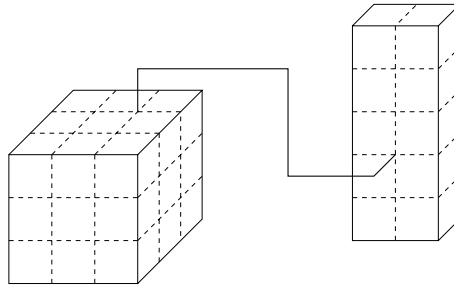


Figure 1: Two boxes joined by a 4-bend edge.

1.1 Focus of this paper

The focus of this paper is on establishing upper and lower bounds for the volume and the number of bends of 3-D orthogonal grid drawings. In particular, we give upper bounds on the volume that depend on the allowed maximum number of bends per edge. More useful than upper and lower bounds would be an algorithm that computes for an arbitrary input graph an embedding that minimizes volume or number of bends. However, the problem of bend minimization or volume minimization is apparently computationally intractable. See [8].

We exclusively study embeddings of the complete graph K_n for the following reason. Any simple graph G on n vertices is a subgraph of the complete graph K_n . Thus, a drawing of K_n immediately provides a drawing for G by deleting irrelevant edges. Consequently, upper bounds for K_n yield upper bounds for all other simple graphs on n vertices. Furthermore, no simple graph on n vertices can yield larger lower bounds than K_n .

Since our focus is on bounds, our constructions are not designed with the intention of giving attractive looking drawings. In particular, vertex boxes may be degenerate as previously described. Such degeneracies may be easily removed from a drawing by inserting extra axis-aligned planes of grid points. This increases the volume of a drawing by a multiplicative constant and does not affect the order of the upper bound.

The boxes produced by our upper bound constructions can be poorly proportioned in two respects. The surface area can be large relative to the degree of the vertex. Also, the vertex boxes can be far from cube-shaped. Algorithms that proportion vertices better have recently been presented in [20], [1].

1.2 Relation to other work

The problem of embedding a graph in a rectangular grid has been addressed in the context of VLSI design (see [16] for an overview). However, the objectives of graph drawing and those of VLSI, while similar, are often prioritized differently. For example, while bend (or “jog”) minimization within layers is an issue in circuit layout design, apparently this cost measure does not have a high priority (see [16, p. 222]). By contrast, in graph drawing, the notion that bend minimization is important for diagram readability has been widely accepted ([21] provides some experimental evidence for this). Another difference between graph drawing and VLSI is that in 3-D VLSI design one of the dimensions is radically different from the other two: connections between layers (“vias”) are undesirable, whereas bends within a layer (“jogs”) are of minor importance. Also, one of the dimensions is usually restricted to a small number of layers. In 3-D graph drawing there are no such differences between directions. With advances in fabrication technology, it has become practical for VLSI design to use more than two or three layers; hence our results may nevertheless be of interest in that field.

In the field of graph drawing, for graphs drawn orthogonally in the 2-D grid, early research mainly considered graphs of maximum degree 4 and represented

vertices as single grid points. See for example [23], [2], [19]. More recently, 2-D orthogonal grid drawings of higher degree graphs have been investigated, where vertices have been drawn as rectangular boxes. See for example [12], [18], [3].

At present, there are few results on 3-D orthogonal grid drawings. Rosenberg showed that any graph of maximum degree 6 can be embedded in a 3-D grid of volume $O(n^{3/2})$ and that this is asymptotically optimal [22]. No bounds on the number of bends were given. Recently, Eades, Symvonis and Whitesides gave a method for drawing graphs of maximum degree 6 in a grid of side-length $4\sqrt{n}$, with vertices represented by single grid points and each edge having at most 7 bends [9]. They also gave a simple method for drawing such graphs in a grid of side-length $3n$, creating at most 3 bends on each edge. This volume was subsequently improved to at most $4.66n^3$ [20] and then to volume at most $2.37n^3$ [27]. For graphs with maximum degree 5, volume n^3 and 2 bends per edge suffice [27].

As for drawings with higher degree, only two papers are known to the authors. Papakostas and Tollis showed how to draw graphs in a 3-D grid of volume $O(m^3) \leq O(n^6)$ [20]. Very recently, Biedl [1] extended the techniques presented here and showed how to draw graphs in a 3-D grid of volume $O(n^3)$. Neither paper matches our upper bound volume of $O(n^{2.5})$. However, both papers yield constructions where vertex boxes have a more cube-like appearance. This suggests a trade-off between cube-like appearance of vertex boxes and volume.

1.3 Results of this paper

Our results concern volume and number of bends for 3-D orthogonal grid drawings. Since we give upper and lower bounds, we first explain what functions are being bounded, and then we state the results.

convention: From now on, the terms *drawing* and *3-D orthogonal grid drawing* are used interchangeably.

Let $vol(n)$ denote the minimum, taken over all drawings of K_n , of the volumes of the drawings. Here, there are no restrictions on these drawings of K_n , other than that they are understood, by the above convention, to be 3-D orthogonal grid drawings.

Similarly, let $vol_k(n)$ denote the minimum, taken over all drawings of K_n that have k or fewer bends on any edge, of the volumes of the drawings. Let $bend(n)$ denote the minimum, taken over all drawings of K_n , of the total number of bends in the drawings.

main results: Our main results are that

- $vol(n) \in \Theta(n^{2.5})$;
- $vol_1(n)$ and $vol_2(n) \in O(n^3)$;
- for $k \geq 3$, $vol_k(n) \in \Theta(n^{2.5})$; and
- $bend(n) \in \Theta(n^2)$.

Note that for $k \geq 3$, the upper and lower bounds on the volume match (within a constant factor) when a maximum of k bends per edge is allowed. The constructions of this paper have reasonably small constant factors for the volume. Only for the $k = 1$ and $k = 2$ cases do the bounds on the volume not match; in each of these cases we give an $O(n^3)$ volume drawing of K_n and leave as an open problem whether this drawing indeed has asymptotically optimum volume.

2 Lower Bounds

2.1 A lower bound on the volume

Recall that $vol(n)$ is the minimum possible volume for a drawing of K_n . This definition is valid since, as later sections show, every K_n has a drawing if edges are allowed to bend. The main result of this section is to show that $vol(n)$ is in $\Omega(n^{2.5})$.

A *z-line* is a line that is parallel to the z -axis; *y-lines* and *x-lines* are defined analogously. A $(z = z_0)$ -plane is a plane that is orthogonal to the z -axis and intersects the z -axis at coordinate z_0 ; $(x = x_0)$ -planes and $(y = y_0)$ -planes are defined analogously.

Theorem 1 $vol(n) \in \Omega(n^{2.5})$. In fact, for any $0 < \varepsilon < \frac{1}{4}$, we have $vol(n) \geq \min\{(\frac{1}{4} - \varepsilon)n^{5/2}, f(n)\}$ where $f(n) \in \Theta(n^3)$.

Proof: Consider a drawing of K_n in a grid of dimensions $X \times Y \times Z$. Let $0 < \varepsilon < \frac{1}{4}$ be given and choose $0 < \delta < \frac{1}{4}$ so small that $\frac{1}{4}(1 - 4\delta)^{5/2} > \frac{1}{4} - \varepsilon$. We distinguish three cases.

Case 1: A line intersects many vertices

Assume that there exists a z -line intersecting at least $2\delta n$ vertices. Set $t = \lceil 2\delta n \rceil$, and let v_1, \dots, v_t be any t of the vertices intersected by the z -line, listed in order of occurrence along the line. Let z_0 be a not necessarily integer z -coordinate such that the $(z = z_0)$ -plane intersects none of these t vertices and separates the first $\lfloor \frac{t}{2} \rfloor$ of them from the remaining $\lceil \frac{t}{2} \rceil$. See the top left picture in Fig. 2.

Since the $\lfloor \frac{t}{2} \rfloor \cdot \lceil \frac{t}{2} \rceil \geq \frac{1}{4}t^2 - 1$ edges connecting these two groups must cross the $(z = z_0)$ -plane, this plane must contain at least $\frac{1}{4}t^2 - 1$ points having integer x - and y -coordinates. Hence $XY \geq \frac{1}{4}t^2 - 1$. Also, $Z \geq t$ since the z -line intersects at least t vertices. Thus $XYZ \geq \frac{1}{4}t^3 - t \geq 2\delta^3 n^3 - 2\delta n \in \Theta(n^3)$.

Case 2: A plane intersects many vertices

Assume now that no x -line, y -line or z -line intersects as many as $2\delta n$ vertices, but that there exists a $(z = z_0)$ -plane intersecting at least $(1 - 2\delta)n$ vertices.

A vertex is *left* of an $(x = x_0)$ -plane if all the points in its grid box have x -coordinates less than x_0 . The notion of *right* of an $(x = x_0)$ -plane is analogous. As an $(x = x_0)$ -plane is swept from smaller to larger values of x_0 , the y -line determined by the intersection of this $(x = x_0)$ -plane with the $(z = z_0)$ -plane

sweeps the $(z = z_0)$ -plane. At any time, this y -line intersects fewer than $2\delta n$ vertices by assumption.

During the sweep by the $(x = x_0)$ -plane, an integer x^* is encountered where, for the last time, there are fewer than $(\frac{1}{2} - 2\delta)n$ vertices left of the $(x = x^*)$ -plane and intersecting the $(z = z_0)$ -plane. See the top right picture in Fig. 2. Since the y -line determined by the $(x = x_0)$ -plane intersects fewer than $2\delta n$ vertices, and the $(z = z_0)$ -plane intersects at least $(1 - 2\delta)n$ vertices by assumption, at least $(1 - 2\delta)n - (\frac{1}{2} - 2\delta)n - 2\delta n = (\frac{1}{2} - 2\delta)n$ vertices intersect the $(z = z_0)$ -plane and lie right of the $(x = x^*)$ -plane. All these vertices also lie to the right of $(x = x^* + \frac{1}{2})$ -plane.

By definition of x^* , the number of vertices that intersect the $(z = z_0)$ -plane and that lie left of the $(x = x^* + 1)$ -plane is at least $(\frac{1}{2} - 2\delta)n$. All these vertices also lie to the left of $(x = x^* + \frac{1}{2})$ -plane.

There are at least $(\frac{1}{2} - 2\delta)^2 n^2$ edges between the vertices on the left and the vertices on the right of the $(x = x^* + \frac{1}{2})$ -plane, so $YZ \geq (\frac{1}{2} - 2\delta)^2 n^2 = \frac{1}{4}(1 - 4\delta)^2 n^2$. Apply exactly the same argument in the y -direction to obtain $XZ \geq \frac{1}{4}(1 - 4\delta)^2 n^2$. Finally, note that $XY \geq (1 - 2\delta)n \geq (1 - 4\delta)n$, since the $(z = z_0)$ -plane intersects $(1 - 2\delta)n$ vertices. Consequently, $XYZ = \sqrt{YZ \cdot XZ \cdot XY} \geq \sqrt{\frac{1}{16}(1 - 4\delta)^5 n^5} = \frac{1}{4}(1 - 4\delta)^{5/2} n^{5/2} > (\frac{1}{4} - \varepsilon)n^{5/2}$ by the choice of δ .

Case 3: No plane intersects many vertices

Assume now that no plane intersects as many as $(1 - 2\delta)n$ vertices. As an $(x = x_0)$ -plane is swept from smaller to larger values of x_0 , by an argument analogous to the one in Case 2 a value x^* (not necessarily integral) will be encountered for which at least δn vertices lie left of the $(x = x^*)$ -plane and at least δn vertices lie right of the $(x = x^*)$ -plane. See the bottom picture in Fig. 2. Consequently, the $(x = x^*)$ -plane contains at least $\delta^2 n^2$ points with integer y - and z -coordinates, and $YZ \geq \delta^2 n^2$. Since the same argument holds for the other two directions, $XYZ \geq (\delta^2 n^2)^{3/2} = \delta^3 n^3 \in \Theta(n^3)$.

For all sufficiently large n , the bound given by Case 2 is the smallest of the three; hence $vol(n) \in \Omega(n^{5/2})$. \square

2.2 A lower bound on the bends

Recall that $bend(n)$ is the minimum possible number of bends for a drawing of K_n . This definition is valid since, as later sections show, every K_n has a drawing if edges are allowed to bend. The main result of this section is that $bend(n)$ is in $\Omega(n^2)$.

To prove this result, we use the fact that there exist graphs that have no 0-bend 3-D orthogonal drawing [11]. We present here a simple proof of this fact.

If no bends are permitted in the drawing, then the edges correspond to axis-parallel visibility lines between pairs of boxes. Such visibility representations have been studied in 2-D by Wismath [26], [15] and by Tamassia and Tollis [24], and in 3-D with 2-D objects in [4], [10], [11]. A 3-D orthogonal drawing of a graph with no bends splits the edges into three classes, depending on the

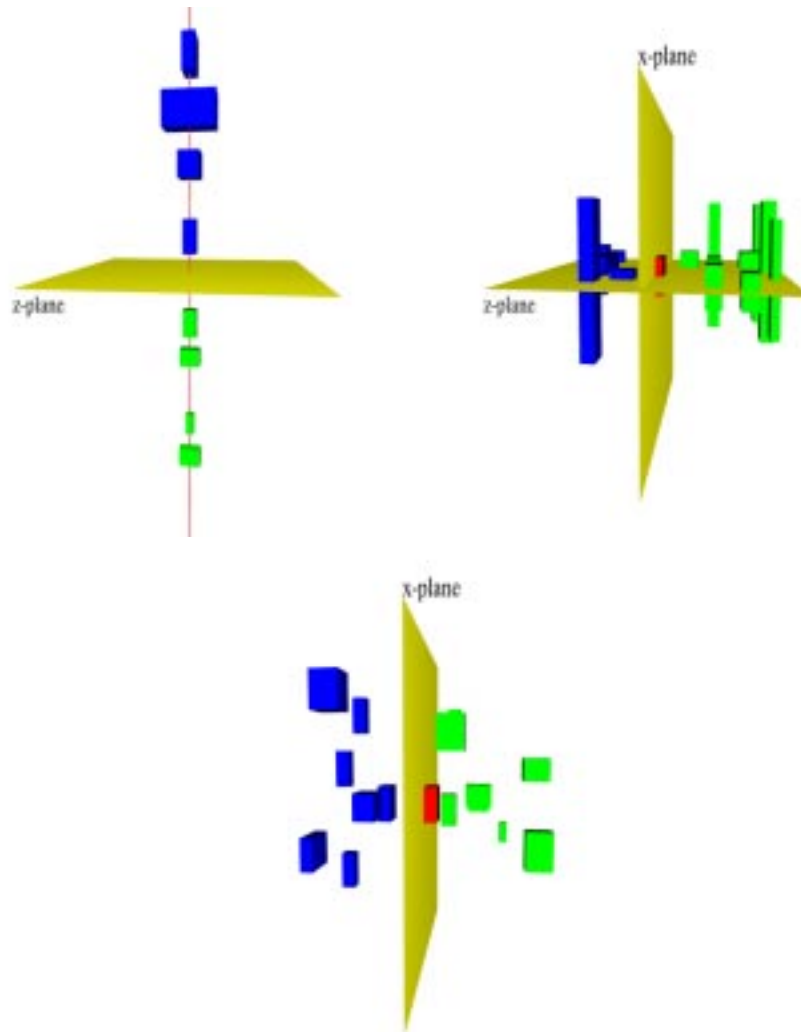


Figure 2: Cases 1,2,3 for the lower bound.

direction of visibility. Each class of edges forms a graph that has a visibility representation using only one direction of visibility. Our lower bound result depends on the fact that K_{56} has no such visibility representation, as shown in [10].

Lemma 1 *For all sufficiently large n , K_n has no bend-free 3-D orthogonal grid drawing.*

Proof: The *3-Ramsey number* $R(r, b, g)$ is the smallest number such that any

arbitrary coloring of the edges of $K_{R(r,b,g)}$ with colors red, blue and green induces either a red K_r , or a blue K_b , or a green K_g as a subgraph. This number exists and is finite; see for example [13].

Assume K_n , $n > R(56, 56, 56)$, is drawn without a bend. Color an edge red if it is parallel to an x -line, green if it is parallel to a y -line, and blue if it is parallel to a z -line. By the choice of n , we must have a monochromatic K_{56} , which contradicts the fact that K_{56} has no visibility representation using only one direction of visibility. Therefore K_n must have a bend in any 3-D orthogonal grid drawing. \square

Fekete and Meijer [11] independently proved this lemma. They were interested in obtaining good bounds for the minimum such n , and therefore gave a longer proof to show that K_{184} requires a bend in any 3-D orthogonal drawing.

One consequence of this lemma is that $bend(n) \in \Omega(n^2)$.

Theorem 2 $bend(n) \in \Omega(n^2)$.

Proof: Let c be an integer (e.g., 184) such that any 3-D orthogonal grid drawing of K_c has a bend. For $n > c$, the graph K_n contains $\binom{n}{c}$ copies of a K_c . Each of these copies must have a bend. Any edge of K_n belongs to exactly $\binom{n-2}{c-2}$ of these copies of K_c . Consequently, the number of edges with a bend must be at least

$$\frac{\binom{n}{c}}{\binom{n-2}{c-2}} = \frac{n!}{c!(n-c)!} \frac{(c-2)!(n-c)!}{(n-2)!} = \frac{n(n-1)}{c(c-1)} \geq \frac{n^2}{c^2}$$

for $n \geq c$. \square

3 Constructions

The lower bound of Section 2.1 provides a volumetric goal for layout strategies for drawings with at most k bends per edge. This section presents a construction that achieves this lower bound with a small constant factor. For the $k = 1$ case, two strategies are described and then modified to give a drawing for the $k = 2$ case. A simple construction that realizes the $\Omega(n^{2.5})$ lower bound for volume is described in Subsection 3.3. The construction generates at most 3 bends on any edge and hence is valid for each $k \geq 3$. Whether the lower bound is attainable when $k = 1$ or 2 remains an open problem.

In each of the constructions, vertices are first placed as points in a 2-D xy -plane. Next, all the edges are routed in the same xy -plane, with overlap and crossings of edges temporarily permitted. Then a number Z of z -planes is introduced, and edges are assigned to these planes so that no edges overlap or cross. The vertices are stretched into segments of z -lines.

While the VLSI and MCM literature proposes many layout constructions of similar flavor (see e.g. [14]), our work differs from those results in several aspects. Our constructions provide proof techniques for obtaining upper bounds for K_n ; by contrast, the VLSI literature aims to provide usable layout heuristics and

algorithms for arbitrary input graphs. Another important difference is that the constraint on the maximum number of bends per edge that we study in this paper is apparently not an issue for the VLSI and MCM technologies.

3.1 Drawings of $O(n^3)$ volume for $k = 1$

In this section, we describe two strategies to draw K_n with at most $k = 1$ bend on any edge. For simplicity, we assume in the description of our constructions that n is divisible by 4. When this is not the case, slightly modified constructions yield the same asymptotic bounds.

The first layout scheme draws K_n in an $n \times n \times n$ -grid. The second scheme then makes two drawings of $K_{n/2}$ (without recursion) using the first scheme; then it positions these drawings in an $\frac{n}{2} \times n \times \frac{n}{2}$ -grid and supplies the edges between the two parts.

3.1.1 Drawing K_n in an $n \times n \times n$ -grid for $k = 1$

Enumerate the vertices as v_1, \dots, v_n . Place vertex v_i at (i, i) . Route edge $e = (v_i, v_j)$, where $i < j$, with one bend via $(i, i), (i, j), (j, j)$. Note that no vertex or part of an edge is placed at a point (x, y) with $y < x$.

Now partition the edges of K_n into n edge sets $E_i^a, E_i^b, i = 1, \dots, \frac{n}{2}$, defined as $E_i^a = \{(v_{i-l+1}, v_{i+l}) | l = 1, \dots, \frac{n}{2}\}$ and $E_i^b = \{(v_{i-l}, v_{i+l}) | l = 1, \dots, \frac{n}{2} - 1\}$ (all additions are modulo n). It is easy to check that these sets indeed partition the edges of K_n , and that neither crossings nor overlaps occur either among edges in E_i^a or among edges in E_i^b . Hence only n z -planes are needed. See Fig. 3.

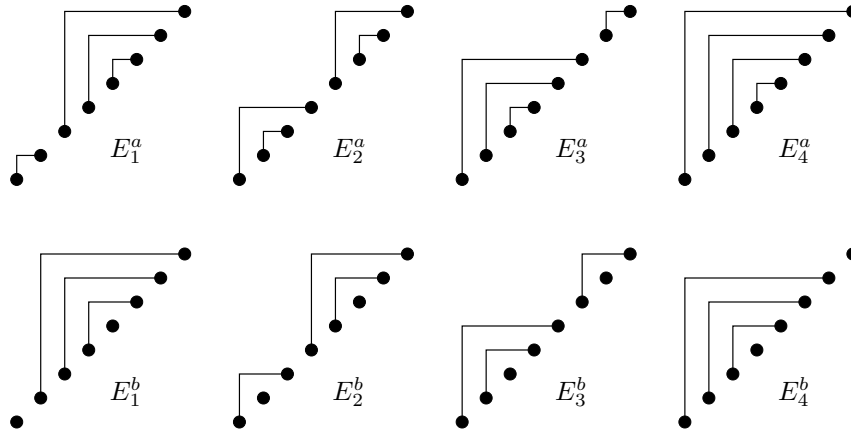


Figure 3: The sets E_1^a, \dots, E_4^a and E_1^b, \dots, E_4^b for K_8 .

This gives the following lemma.

Lemma 2 *If n is even, there exists a drawing of K_n in an $n \times n \times n$ -grid with one bend per edge such that the points $\{(x, y, z) | y < x\}$ are unused.*

Proof: Represent each vertex $v_j, i \leq j \leq n$, as a line segment (hence a grid box) with endpoints $(j, j, 1)$ and (j, j, n) . Route the edges in $E_i^a, 1 \leq i \leq n/2$, in the $(z=i)$ -plane as described above. Similarly, route the edges in $E_i^b, 1 \leq i \leq n/2$, in the $(z=n/2+i)$ -plane. This gives a crossing-free drawing with the desired properties. \square

Remark: Note that E_i^a and E_i^b can be drawn in the same plane by reflecting the edges of E_i^a with respect to the diagonal line through the vertices. This yields a drawing of K_n in an $n \times n \times \frac{n}{2}$ -grid. This strategy is closely related to the *pagenumber* of a graph (see for example [6]), and in fact, may prove a useful idea for drawing sparse graphs.

3.1.2 Drawing K_n in an $\frac{n}{2} \times n \times \frac{n}{2}$ -grid for $k = 1$

Let K^1 and K^2 denote two drawings of $K_{n/2}$ with coordinates as described in the proof of the previous lemma. Thus each drawing has an $\frac{n}{2} \times \frac{n}{2} \times \frac{n}{2}$ bounding box and initially, K^1 and K^2 are superimposed. Rotate K^2 and its bounding box about the y -axis clockwise by 90 degrees (looking towards $+\infty$). Then rotate it about the x -axis by 180 degrees. In this rotated K^2 , vertex v_j contains the points $\{(x, -j, j) | 1 \leq x \leq \frac{n}{2}\}$. See Fig. 4.

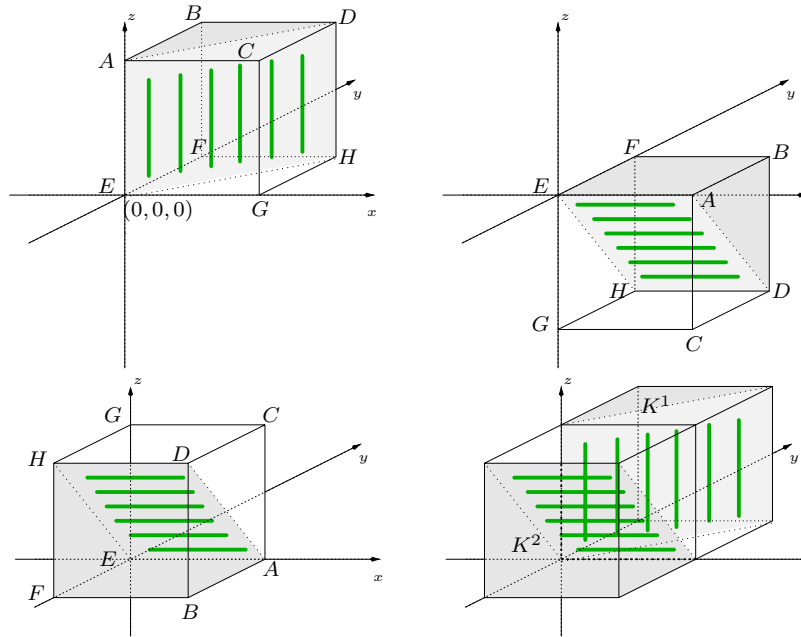


Figure 4: Rotate K^2 twice: first by 90 degrees about the y -axis, and then by 180 degrees about the x -axis. Finally, we show the combination of K^1 and the rotated K^2 . The gray area is the area that contains edges of K^2 .

Each vertex v_i in K^1 sees each vertex v_j in the rotated K^2 along the y -line

segment $[(i, i, j), (i, -j, j)]$. Therefore, these edges can be drawn as straight line segments, thus producing a drawing of K_n . The unused ($y = 0$)-plane can be deleted to give a drawing with dimensions $X = Z = \frac{n}{2}$ and $Y = n$.

Theorem 3 *For a given n , let $N \geq n$ be the smallest number that is divisible by 4. K_n can be drawn in an $\frac{N}{2} \times N \times \frac{N}{2}$ -grid with at most one bend per edge and total number of bends at most $N^2/4 - N/2$.*

Proof: Draw K_N as described above, ignoring the $N - n$ vertices not belonging to K_n , and their incident edges. The volume bounds follow directly from the construction. There are $N^2/4$ edges drawn without a bend, and all other edges have one bend, so the total number of bends is at most $N^2/4 - N/2$. \square

Remark: Since $N \leq n + 3$, our construction has a volume of $\frac{1}{4}n^3 + O(n^2)$.

3.2 A smaller $O(n^3)$ volume drawing for $k = 2$

A similar strategy can be applied when a maximum of $k = 2$ bends on an edge is allowed. For simplicity, we assume in the description of our constructions that n is divisible by 4. When this is not the case, slightly modified constructions yield the same asymptotic bounds.

We draw K_n with at most two bends per edge by first making two copies of a drawing for $K_{\frac{n}{2}}$ (without recursion) and then placing them in a grid of side-length $\frac{n}{2}$ and supplying the edges connecting the two parts.

3.2.1 Drawing in an $n \times \frac{n}{2} \times n$ -grid

Enumerate the vertices as $\{v_1, \dots, v_n\}$ and place v_i at $(x, y) = (i, 1)$ in a 2-D xy -plane. To route edge $e = (v_i, v_j)$, where $i < j$, let $y = \lceil \frac{j-i}{2} \rceil$ and route e via the points $(i, 1), (i, y), (j, y), (j, 1)$, creating two bends if $y > 1$ and no bends if $y = 1$.

Define the edge sets E_i^a and E_i^b as above. Again there are neither crossings nor overlaps among edges in the same set and so n z -planes suffice. Since the largest y -coordinate is $\lceil \frac{n-1}{2} \rceil$, the bounding box has dimensions $n \times \frac{n}{2} \times n$.

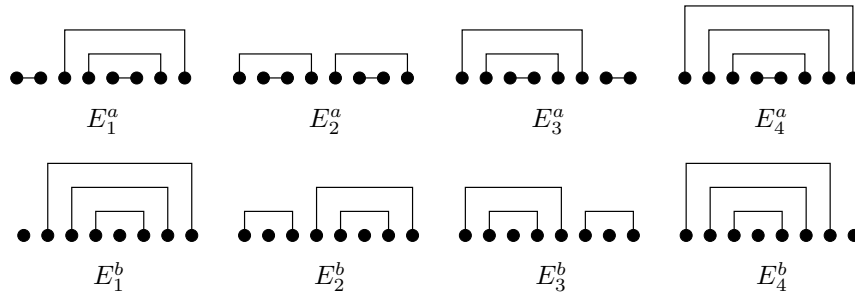


Figure 5: The edge sets of K_8 drawn with at most two bends per edge.

Lemma 3 *If n is even, there exists a drawing of K_n in an $n \times \frac{n}{2} \times n$ -grid, with a total of $n^2 - 3n + 2$ bends and at most two bends per edge, such that the line segment (grid box) for vertex v_i contains the points $\{(i, 1, z) | 1 \leq z \leq n\}$.*

Proof: Represent each vertex v_j , $i \leq j \leq n$, as a line segment (hence a grid box) with endpoints $(j, 1, 1)$ and $(j, 1, n)$. Route the edges in E_i^a , $1 \leq i \leq n/2$, in the $(z = i)$ -plane as described above. Similarly, route the edges in E_i^b , $1 \leq i \leq n/2$, in the $(z = n/2 + i)$ -plane. This gives a crossing-free drawing with the desired volume bounds. The edges (v_i, v_{i+1}) for $i = 1, \dots, n - 1$ are drawn straight; all other edges have two bends, so the total number of bends is $2(n(n - 1)/2 - (n - 1)) = n^2 - 3n + 2$. \square

3.2.2 Drawing in an $\frac{n}{2} \times \frac{n}{2} \times \frac{n}{2}$ -grid

Let K^1 and K^2 denote two drawings of $K_{n/2}$ with coordinates as described in the proof of the previous lemma. Thus each drawing has an $\frac{n}{2} \times \frac{n}{4} \times \frac{n}{2}$ bounding box and initially, K^1 and K^2 are superimposed. Rotate the bounding box of K^2 as described in Section 3.1.2 and Fig. 4. Then vertex v_j of the rotated K^2 contains the points $\{(x, -1, j) | 1 \leq x \leq \frac{n}{2}\}$. See Fig. 6.

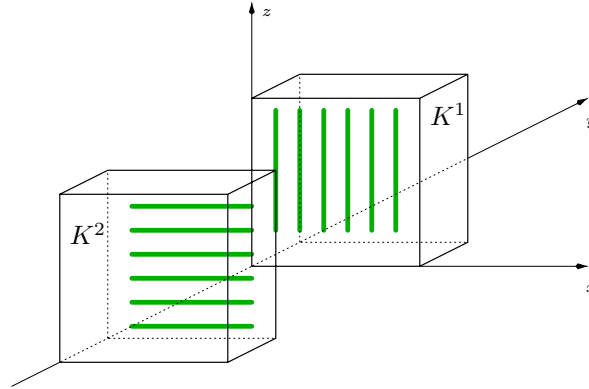


Figure 6: The combination of K^1 , and the rotated K^2 (we moved K^2 farther away for clarity).

Each vertex v_i in K^1 sees each vertex v_j in the rotated K^2 along the y -line segment $[(i, 1, j), (i, -1, j)]$. Therefore, these edges can be drawn as straight lines, thus producing a drawing of K_n . The unused $(y=0)$ -plane can be deleted to give a drawing with dimensions $X = Y = Z = \frac{n}{2}$.

Theorem 4 *For a given n , let $N \geq n$ be the smallest number that is divisible by 4. K_n can be drawn in a $\frac{N}{2} \times \frac{N}{2} \times \frac{N}{2}$ -grid with at most two bends per edge and total number of bends at most $N^2/2 - 3N + 4$.*

Proof: Draw K_N as described above, ignoring the $N - n$ vertices not belonging to K_n , and their incident edges. The volume bounds follow directly from the

construction, and the bound on the number of bends follows from Lemma 3, since we have at most $2\left(\frac{N}{2}\right)^2 - 3\frac{N}{2} + 2$ bends. \square

Remark: Since $N \leq n + 3$, our construction has a volume of $\frac{1}{8}n^3 + O(n^2)$.

3.3 An $O(n^{2.5})$ volume drawing for $k = 3$

In this section, we draw K_n with at most $k = 3$ bends on any edge and with volume $O(n^{2.5})$. Case 2 of the lower bound proof suggests what general form such a drawing might take. For simplicity, we assume in the description of our constructions that $n = r^2$ for some integer r . When this is not the case, slightly modified constructions yield the same asymptotic bounds.

Enumerate the vertices as ordered pairs (i, j) , where $1 \leq i \leq r$, $1 \leq j \leq r$, and place vertex (i, j) at $(2i, 2j)$ in the 2-D xy -plane. Suppose edge e joins vertex (i_1, j_1) and vertex (i_2, j_2) . After possible renaming, we may assume that $i_1 \leq i_2$, and that if $i_1 = i_2$, then $j_1 > j_2$. Call e an L-edge if $j_1 > j_2$ and a Γ -edge otherwise. Fig. 7 shows some L-edges.

Initially route each L-edge via the points $(2i_1, 2j_1), (2i_1+1, 2j_1), (2i_1+1, 2j_2+1), (2i_2, 2j_2+1), (2i_2, 2j_2)$, thus with three bends. Route each Γ -edge via points $(2i_1, 2j_1), (2i_1+1, 2j_1), (2i_1+1, 2j_2-1), (2i_2, 2j_2-1), (2i_2, 2j_2)$.

Split the L-edges into $r(r-1)$ groups E_{d_x, d_y} , with $0 \leq d_x \leq r-1$ and $1 \leq d_y \leq r-1$. Each group E_{d_x, d_y} consists of those edges $((i_1, j_1), (i_2, j_2))$ for which $i_2 = i_1 + d_x$ and $j_2 = j_1 - d_y$. These groups cover all L-edges since $i_1 \leq i_2$ and $j_1 > j_2$ for any L-edge.

Now split each group E_{d_x, d_y} into at most $d_x + d_y$ sets of edges as follows. For $p = 0, \dots, d_x + d_y - 1$, let E_{d_x, d_y}^p be the edges in E_{d_x, d_y} for which $j_2 - i_1 = p$ modulo $(d_x + d_y)$. In other words, the lower left ‘‘corners’’ of the L-edges in E_{d_x, d_y}^p lie on diagonals that intersect the y -axis at the value $2p$ modulo $(2d_x + 2d_y)$. See Fig. 7. It is easy to check that no two edges in E_{d_x, d_y}^p overlap or intersect (except at endpoints), since the corners of the L’s are placed on a sequence of diagonals; these diagonals have a vertical spacing of $2d_x + 2d_y$ between adjacent diagonals. Also, note that E_{d_x, d_y}^p is non-empty only if $p \leq 2r - d_x - d_y$.¹

Assign a z -plane to each set E_{d_x, d_y}^p to obtain a legal drawing of the L-edges. Route the Γ -edges in an analogous fashion. This doubles the number of z -planes, yielding a drawing of K_n in a grid with $X = Y = 2r = 2\sqrt{n}$. The Z dimension is given by

$$2 \sum_{d_x=0}^{r-1} \sum_{d_y=1}^{r-1} \min\{d_x + d_y, 2r - d_x - d_y\},$$

which is shown in the following technical lemma to be no greater than $\frac{4}{3}r^3$.

Lemma 4 $\sum_{d_x=0}^{r-1} \sum_{d_y=1}^{r-1} \min\{d_x + d_y, 2r - d_x - d_y\} < \frac{2}{3}r^3$.

¹A java applet demonstrating the sets and their routings for K_{100} can be found at <http://www.cs.uleth.ca/~wismath/ortho.html>. VRML constructions of any graph can be created with the OrthoPak software package available from the above Web site.

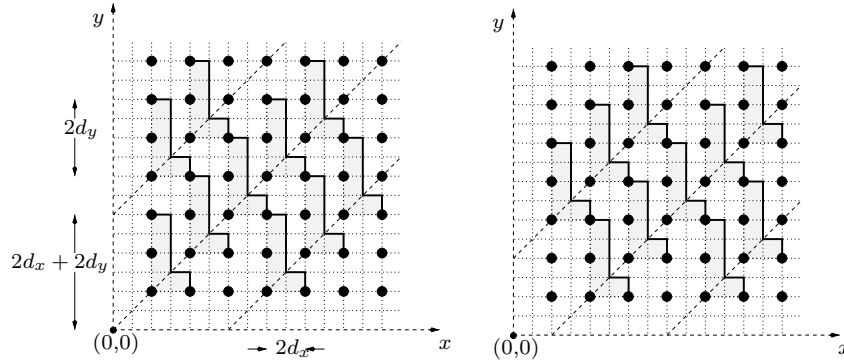
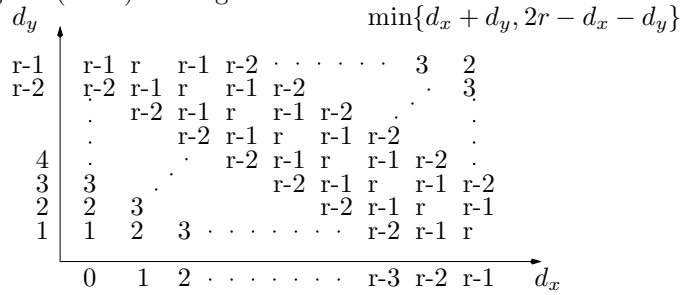


Figure 7: The edge sets $E_{1,2}^0$ and $E_{1,2}^2$.

Proof: We write the values of $\min\{d_x + d_y, 2r - d_x - d_y\}$ in the specified range as the following $r \times (r - 1)$ -rectangle:



The sum of the $r - 1$ lower diagonals is $\sum_{k=1}^{r-1} k^2$. The sum of the $r - 1$ upper diagonals is $\sum_{k=1}^{r-1} k(k + 1)$. Hence the total sum is

$$\begin{aligned} \sum_{k=1}^{r-1} k^2 + \sum_{k=1}^{r-1} k(k + 1) &= 2 \sum_{k=1}^{r-1} k^2 + \sum_{k=1}^{r-1} k = \frac{(r - 1)r(2r - 1)}{3} + \frac{r(r - 1)}{2} \\ &= \frac{(r - 1)r(4r - 2 + 3)}{6} = \frac{4r^3 - 3r^2 - r}{6} < \frac{2}{3}r^3. \end{aligned}$$

□

Theorem 5 For a given n , let $r = \lceil \sqrt{n} \rceil$ and let $N = r^2$. Then K_n can be drawn in a $2r \times 2r \times \frac{4}{3}r^3$ -grid with $\frac{3}{2}N^2 - \frac{15}{2}N + 6\sqrt{N}$ bends and at most three bends per edge.

Proof: Draw K_N as described above, ignoring the $N - n$ vertices not belonging to K_n , and their incident edges. The volume bounds follow directly from the construction.

Every edge has three bends, except the $2r(r - 1) = 2N - 2\sqrt{N}$ edges where $d_x = 0$ and $d_y = 1$, or $d_x = 1$ and $d_y = 0$, which can be drawn without a bend. So the total number of bends is $3(N^2/2 - N/2) - 3(2N - 2\sqrt{N}) = \frac{3}{2}N^2 - \frac{15}{2}N + 6\sqrt{N}$. □

Remark: Since $r = \lceil \sqrt{n} \rceil < \sqrt{n} + 1$, we have $N \leq n + 2\sqrt{n}$, so our construction has a volume of $\frac{16}{3}N^{2.5} = \frac{16}{3}n^{2.5} + O(n^{2.25})$.

4 Conclusions

This paper is one of the first to address volume and bend considerations for 3-D orthogonal grid drawings of graphs. The focus has been on K_n , since it is the most difficult graph on n vertices to draw in small volume or with restrictions on bends. In particular, we have

- provided a method for drawing K_n with volume that is provably within a constant factor (same constant for all n) of best possible in the case that at most k bends per edge are allowed, where $k \geq 3$;
- proved a lower bound of $\Omega(n^{2.5})$ and an upper bound of $O(n^3)$ on the volume of drawings of K_n when $k = 1$ and $k = 2$;
- proved a lower bound of $\Omega(n^2)$ on the number of bends, which is matched by our constructions.

An open problem is to close the gap between the upper and lower bounds in the $k = 1$ and $k = 2$ cases, where at most 1 and at most 2 bends on each edge are permitted, respectively. Another interesting problem is to find upper and lower bounds that depend not only on the number of vertices n but also on the number of edges m .

5 Acknowledgments

Thanks to Michael Kaufmann for discussions on orthogonal drawings, and to Sándor Fekete for pointing out reference [11].

References

- [1] T. Biedl. Three approaches to 3D-orthogonal box-drawings. In Whitesides [25], pages 30–43.
- [2] T. Biedl and G. Kant. A better heuristic for orthogonal graph drawings. *Computational Geometry: Theory and Applications*, 9:159–180, 1998.
- [3] T. Biedl, B. Madden, and I. Tollis. The three-phase method: A unified approach to orthogonal graph drawing. In Di Battista [7], pages 391–402.
- [4] P. Bose, H. Everett, S. Fekete, M. Houle, A. Lubiw, H. Meijer, K. Romanik, G. Rote, T. Shermer, S. Whitesides, and C. Zelle. A visibility representation for graphs in three dimensions. *J. Graph Algorithms Appl.*, 2(3):1–16, 1998.

- [5] F. Brandenburg, editor. *Symposium on Graph Drawing GD'95*, volume 1027 of *Lecture Notes in Computer Science*. Springer-Verlag, 1996.
- [6] A. Dean and J. Hutchinson. Relations among embedding parameters for graphs. In *Graph theory, combinatorics, and applications, Vol. 1, Kalamazoo, MI, 1988*, Wiley-Intersci. Publ., pages 287–296. Wiley, New York, 1991.
- [7] G. Di Battista, editor. *Symposium on Graph Drawing GD'97*, volume 1353 of *Lecture Notes in Computer Science*. Springer-Verlag, 1998.
- [8] P. Eades, C. Stirk, and S. Whitesides. The techniques of Komolgorov and Bardzin for three-dimensional orthogonal graph drawings. *Information Processing Letters*, 60:97-103, 1996.
- [9] P. Eades, A. Symvonis, and S. Whitesides. Two algorithms for three dimensional orthogonal graph drawing. In North [17], pages 139–154.
- [10] S. Fekete, M. Houle, and S. Whitesides. New results on a visibility representation of graphs in 3D. In Brandenburg [5], pages 234–241.
- [11] S. Fekete and H. Meijer. Rectangle and box visibility graphs in 3D. *International Journal for Computational Geometry and Applications*, 1998. To appear.
- [12] U. Fößmeier and M. Kaufmann. Drawing high degree graphs with low bend numbers. In Brandenburg [5], pages 254–266.
- [13] R. Graham, B. Rothschild, and J. Spencer. *Ramsey theory*. Wiley, New York, 1980.
- [14] J. M. Ho, M. Sarrafzadeh, G. Vijayan, and C. K. Wong. Layer assignment for multichip modules. *IEEE Trans. CAD*, 9(12):1272–1277, 1990.
- [15] D. Kirkpatrick and S. Wismath. Determining bar-representability for ordered weighted graphs. *Computation Geometry: Theory and Applications*, 6(2):99–122, 1996.
- [16] T. Lengauer. *Combinatorial Algorithms for Integrated Circuit Layout*. Teubner/Wiley & Sons, Stuttgart/Chicester, 1990.
- [17] S. North, editor. *Symposium on Graph Drawing GD'96*, volume 1190 of *Lecture Notes in Computer Science*. Springer-Verlag, 1997.
- [18] A. Papakostas and I. Tollis. High-degree orthogonal drawings with small grid-size and few bends. In *5th Workshop on Algorithms and Data Structures*, volume 1272 of *Lecture Notes in Computer Science*, pages 354–367. Springer-Verlag, 1997.
- [19] A. Papakostas and I. Tollis. Algorithms for area-efficient orthogonal drawings. *Computational Geometry: Theory and Applications*, 9:83–110, 1998.

- [20] A. Papakostas and I. Tollis. Incremental orthogonal graph drawing in three dimensions. In Di Battista [7], pages 52–63.
- [21] H. Purchase. Which aesthetic has the greatest effect on human understanding? In Di Battista [7], pages 248–261.
- [22] A. Rosenberg. Three-dimensional VLSI: A case study. *Journal of the Association of Computing Machinery*, 30(3):397–416, 1983.
- [23] R. Tamassia. On embedding a graph in the grid with the minimum number of bends. *SIAM J. Computing*, 16(3):421–444, 1987.
- [24] R. Tamassia and I. Tollis. A unified approach to visibility representations of planar graphs. *Discrete and Computational Geometry*, 1:321–341, 1986.
- [25] S. Whitesides, editor. *Symposium on Graph Drawing GD'98*, volume 1547 of *Lecture Notes in Computer Science*. Springer-Verlag, 1998.
- [26] S. Wismath. Characterizing bar line-of-sight graphs. In *1st ACM Symposium on Computational Geometry*, pages 147–152, Baltimore, Maryland, USA, 1985.
- [27] D. Wood. An algorithm for three-dimensional orthogonal graph drawing. In *Proceedings of Graph Drawing GD'98*, Lecture Notes in Computer Science, 1998. To appear.